

Migrating the Ciena SIM Environment into the Cloud -(Applying LTTng tracing towards performance analysis)

Ecole Polytechnique - Progress Report Meeting - December 2016

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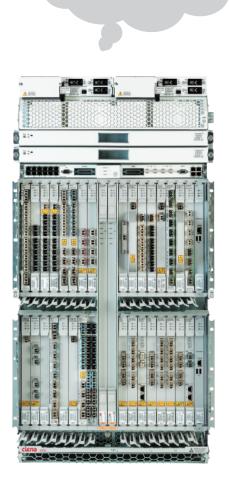
Agenda Outline of 6500 packet optical switch SIM

- 2 Performance bottleneck in the cloud
- 3 Brief analysis using LTTng
- 4 Concluding remarks





Ciena is moving our 6500 SIM into the cloud



Where are

you taking me?

At Ciena we are taking a direction to push some areas of our operations into the cloud including our 6500 product simulator.

- Moving the simulation infrastructure is driven by many factors:
 - Cost reduction, space savings, flexibility, speed to create virtual workstations for designers
- Leveraging cloud virtualization technologies is beneficial to improving Ciena's efficiency in multiple areas:
 - Design, testing, automation
 - Customer facing projects (Ciena Emulation Cloud): customers testing rest APIs in the cloud to manage our equipment
 - Hibernating large network configurations. Networks which can take ~ 1 hour to start could be recovered on the fly by waking up a VM
- There is a significant challenge involved in bringing the simulator into the cloud and striving to achieve near bare metal performance

Where do we use our sim?

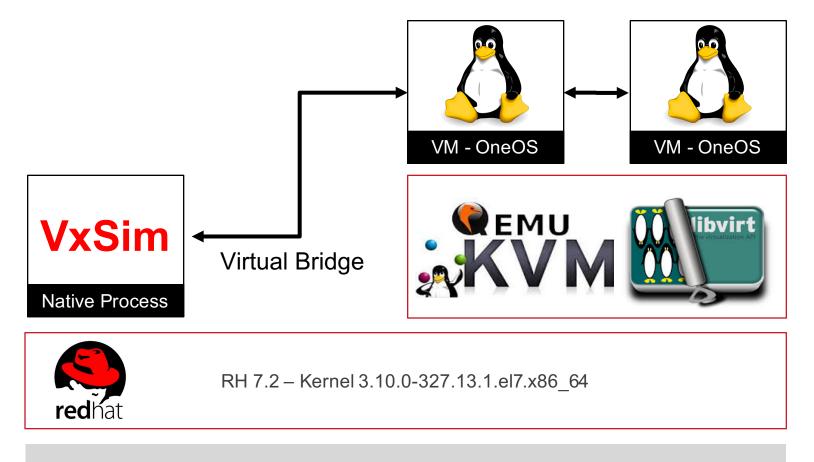


- Testing our software without the need for target physical hardware
- Creating virtual networks for certain interworking functions
- Bounds Checking on the compiled software syntax
- Simulator back end for our nodal manager / network manager (BluePlanet)



Ciena 6500 Product Simulator

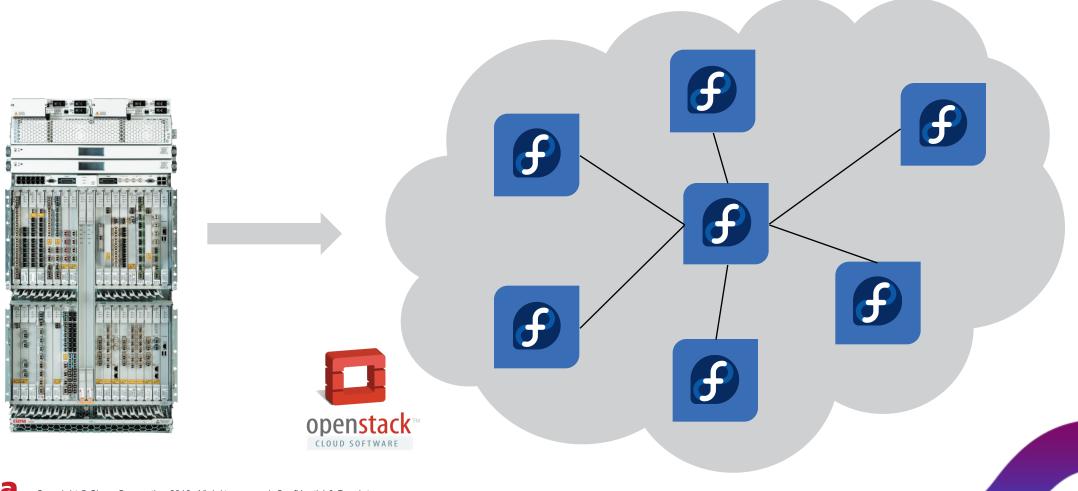
- The basic architecture of our sim:
 - Running RHEL 6.3 7.2 for our host operating system
 - VxSim is used for our shelf processor as well as some of our line cards
 - Our packet optical cards which originate from different Ciena products appear as qemu-kvm Linux based virtual machines
 - These are tied together through our python SIM script (GSIM), Linux virtual interfaces, as well as our own software which forwards packets between the VxSim and the OneOS world



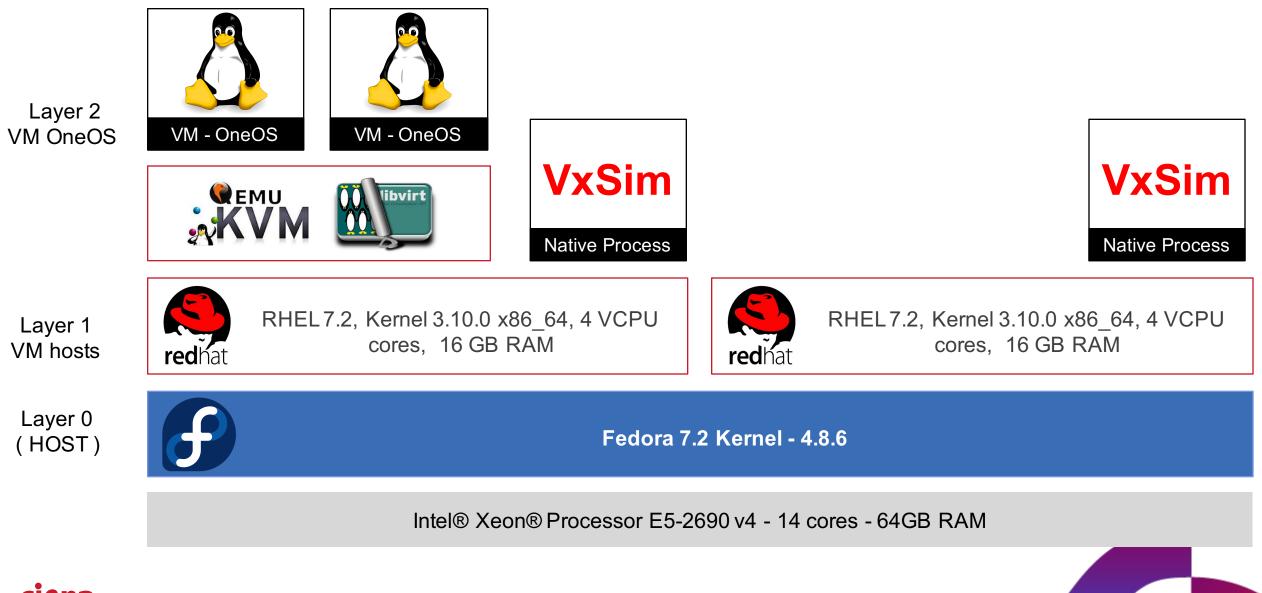
Intel® Xeon® Processor E5-2690 v4, 14 cores, 64GB RAM

Ciena 6500 Product Simulator

- The Ciena cloud is built on top of openstack
 - At a low level we have collection of Fedora Cloud workstations
 - On each Fedora Cloud workstation we can have multiple RHEL 7.2 VMs to host our SIM



Ciena 6500 Product Simulator on single node in the cloud



7

TOP running on a designer workstation

- A single OneOS VM uses 10 X CPU than our VxSim based cards
 - In this example we are simulating two nodes (2 VMs and one VxSim process per node) for a bare bones shelf
 - ome_sp2_vx_appl is the shelf processor
 - qemu-kvm VMs are packet optical cards

op - 15:23:22 u	o 4 days,	6:37, 4 users,	, load average:	0.36, 0.52, 0.52
asks: 641 total	, l runn	ing, 640 sleepir	ng, 0 stopped,	🛛 zombie
Cpu(s): 3.6 us	, 1.2 sy,	0.0 ni, 95.1 :	id, 0.0 wa, 0 .	0 hi, 0.0 si, 0.0 st
iB Mem : 161569	08 total,	4792896 free,	6458544 used,	4905468 buff/cache
iB Swap: 41943	00 total,	4194300 free,	O used.	9344184 avail Mem

PID	USER	PR	NI	VIRT	RES	SHR S	%CPU	%MEM	TIME+ COMMA	ND
16496	root	20	0	616556	556396	337616 S	20.6	3.4	0:08.63 gdb	
17124	qemu	20	0	1542248	1.042g	11088 S	9.6	6.8	1:53.49 qemu-	kvm
24656	qemu	20	0	1541220	0.981g	11076 S	9.3	6.4	0:56.87 qemu-	kvm
24855	qemu	20	0	1540200	0.985g	11076 S	9.3	6.4	0:40.88 qemu-	kvm
17276	qemu	20	0	1541224	1.043g	11080 S	8.3	6.8	1:30.95 qemu-	kvm
17257	root	20	0	950252	313528	31932 S	0.7	1.9	0:17.60 ome_s	p2_vx_appl
24601	root	20	0	950252	313608	32012 S	0.7	1.9	0:14.63 ome_s	p2_vx_appl
25060	root	20	0	68040	752	588 S	0.7	0.0	0:02.51 vxbri	.dge
3267	root	20	0	248260	184888	13208 S	0.3	1.1	5:16.97 splun	ikd
10011	ostelesc	20	0	1624180	242608	45140 S	0.3	1.5	0:37.22 gnome	-shell
24167	root	20	0	616556	555984	337616 S	0.3	3.4	0:06.19 gdb	
1	root	20	0	192340	7308	2404 S	0.0	0.0	0:31.86 syste	
2	root	20	O	0	0	0 S	0.0	0.0	0:00.01 kthre	add

OneOS

VxSim

TOP running on VM workstation in the cloud

- Moving our sim into a designer workstation in the cloud we see a massive jump for CPU usage for each OneOS VM
 - OneOS VMs use 8X more CPU resources / core
 - Our VxSim processes have the same CPU resource usage

top - 16:50:27 up 9 days, 1:29, 10 users, load average: 3.23, 3.27, 3.22 Tasks: **315** total, **2** running, **313** sleeping, **0** stopped, **0** zombie %Cpu(s): **11.6** us, **8.2** sy, **0.0** ni, **67.5** id, **0.0** wa, **0.0** hi, **0.0** si, **12.6** st KiB Mem : **15880680** total, **3874300** free, **6478128** used, **5528252** buff/cache KiB Swap: **4194300** total, **4181872** free, **12428** used. **8844948** avail Mem

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
23283	qemu	20	0	1541220	1.048g	11084	S	83.4	6.9	188:16.01	qemu-kvm
24799	qemu	20	Θ	1541224	1.048g	11084	S	82.7	6.9	183:47.79	qemu-kvm
24596	qemu	20	0	1543376	1.052g	11116	S	76.7	6.9	166:08.88	qemu-kvm
23084		20	0	1543376	1.050g	11116	S	76.1	6.9	171:53.35	qemu-kvm
5620	ostelesc	20	0	2056008	256284	32824	S	2.3	1.6	/:30.54	gnome-shell
24992	root	20	Ο	68040	752	588	S	1.0	0.0	0:56.80	vxbridge
4991	ostelesc	20	0	349528	62816	16156	S	0.7	0.4	349:56.31	Xvnc
22345	root	20	0	994880	75072	15856	S	0.7	0.5		virt-manager
22572	root	20	0	616544	556028	337620	S	0.7	3.5	0.29 80	gdb
22990	root	20	Θ	950252	314332	32736	S	0.7	2.0	1:56.80	ome_sp2_vx_appl
24293	root	20	0	950252	314396	32800	S	0.7	2.0	1:54.79	ome sp2 vx appl
19	root	20	0	0	0	0	S	0.3	0.0	10:15.44	rcu_sched
1236	root	20	0	553044	16348	5696	S	0.3	0.1	0:51.41	tuned
5566	netalaer	20	n	1165526	22021	12526	C	0.3	0.2	2.58 81	anome estinae.

~ 8 X CPU usage for each OneOS VM

VxSim is the same

Optimizing Virtual Machine Performance

From Libvirt / Virt-Manager Avoiding unused devices

CPU performance options

Avoiding CPU overcomittment, copying CPU host configuration, single thread single core and mutiple sockets for a VM, CPU pinning to a NUMA node

DISK

SSD for the host, virtio drivers for VMs

Tuning Tools

tuned -> tuning profile delivery mechanism that adapts Red Hat Enterprise Linux for certain workload characteristics **Networking** Virtio, virthost-net

BLOCK I/O

Cache, threads, disk I/O throttling

Nested VM specific

Nested virtualization, VMCS shadow, VIRT-APIC

TOP running on VM workstation in the cloud with VMCS shadowing

- After enabling nested virtualization and VMCS shadowing the CPU usage drops
 - Enabling nested virtualization and VMCS shadowing drops the CPU usage to approximately half
 - We are still around 4X more resource intensive on the CPU when running on a designer workstation

op - 15:11:20 up .	22 min,	3 users, load	average: 4.3	o/, 3.98, Z	.40
asks: 231 total,	2 runn:	ing, 229 sleepir	ng, O stop	oed, Olzo	mbie
Cpu(s): 31.0 us,	9.2 sy,	0.0 ni, 59.5 i	.d, 0.0 wa,	0.0 hi,	0.0 si, 0.2 st
iB Mem : 16268364	total,	5591280 free,	5951980 use	d, 4725104	buff/cache
iB Swap: 0	total,	O free,	0 use	d. 10059316	avail Mem

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
1853	qemu	20	0	1551788	1.045g	11312	S	57.1	6./	12:03.91	qemu-kvm
3766	qemu	20	0	1551784	992.7m	11312	S	53.2	6.2	6:02.23	qemu-kvm
3820	qemu	20	0	1543588	0.978g	11320	S	51.5	6.3	4:08.87	qemu-kvm
1916	qemu	20	0	1552812	1.044g	11312	S	49.8	6.7	9:38.01	qemu-kvm
0761	ostelesc	20	Θ	1576816	222568	44960	S	2.0	1.4	0:56.88	gnome-shell
1898	root	20	0	950252	313584	31988	S	1.3	1.9	0:25.27	ome_sp2_vx_appl
0323	ostelesc	20	0	293060	67608	13296	S	1.0	0.4	0:17.50	Xvnc
3748	root	20	0	950252	313608	32012	S	0.7	1.9	0:18.03	ome_sp2_vx_appl
709	chrony	20	Θ	22688	1292	1060	S	0.3	0.0	0:00.01	chronyd
1624	root	20	0	616552	556428	337616	S	0.3	3.4	0:08.94	gdb
3525	root	20	0	616552	556076	337620	S	0.3	3.4	0:06.69	gdb
3938	root	20	Θ	68040	748	588	S	0.3	0.0	0:03.24	vxbridge

~ 4 X CPU usage for each OneOS VM

VxSim is the same

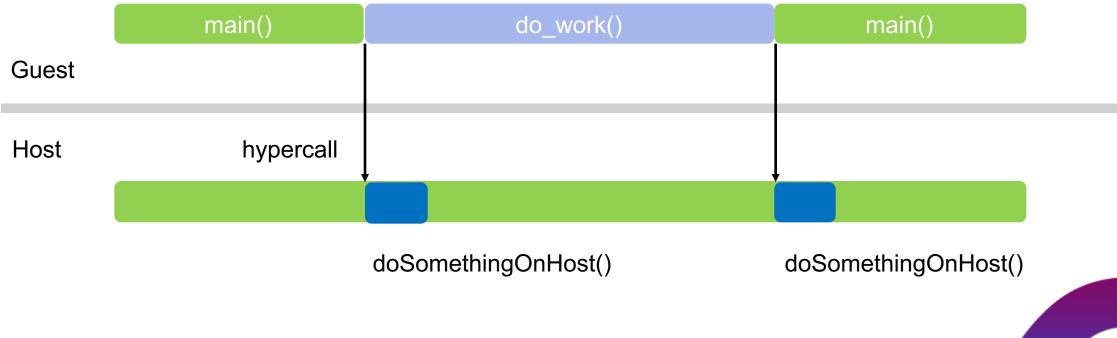
CPU as the main bottleneck towards SIM virtualization in the cloud

It becomes apparent very quickly that our SIM experiences a CPU bottle neck in the cloud as a consequence of nesting

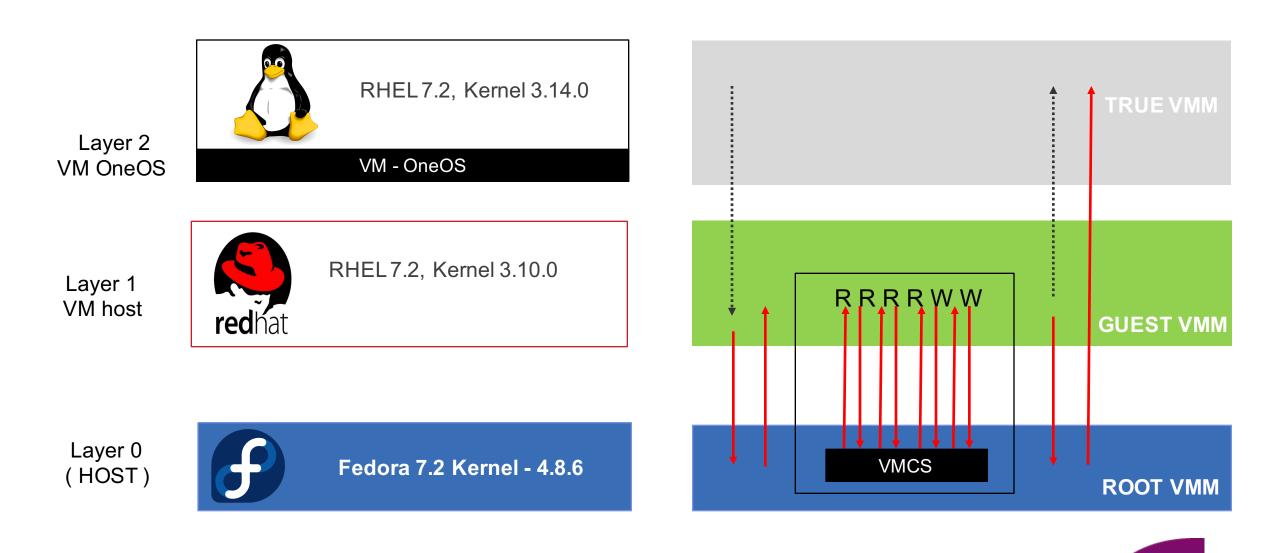
- To investigate this further we looked at a SIM network configuration in a steady state (the simulated network is up and hanging around)
 - On a standard designer workstation a single OneOS VM uses ~ 10% / CPU core
 - Running in the cloud we are at about ~ 50% / VCPU core
 - Without hardware features (VMCS shadow) that number jumps to ~ 80% VCPU core
- In our investigation we only had a redundant shelf with only two nodes, as we add more nodes we increase the number of OneOS VMs and the performance severely degrades
- We need to further understand this overhead and minimize it (if possible)

Some terminology...

- A hypervisor or virtual machine monitor (VMM), such as libvirt is a piece of computer software, firmware or hardware that creates and runs virtual machines.
- Hypercalls only exist with hardware assisted virtualization (specialized x86 instructions)
- Similar to an API between the VM and the hypervisor
- Privileged instructions are implemented by hypercalls to the hypervisor.
- VMCS is virtual machine control structure which is used to save the state of the VM/HOST as we transition from
 executing the code of the VM to that of the host

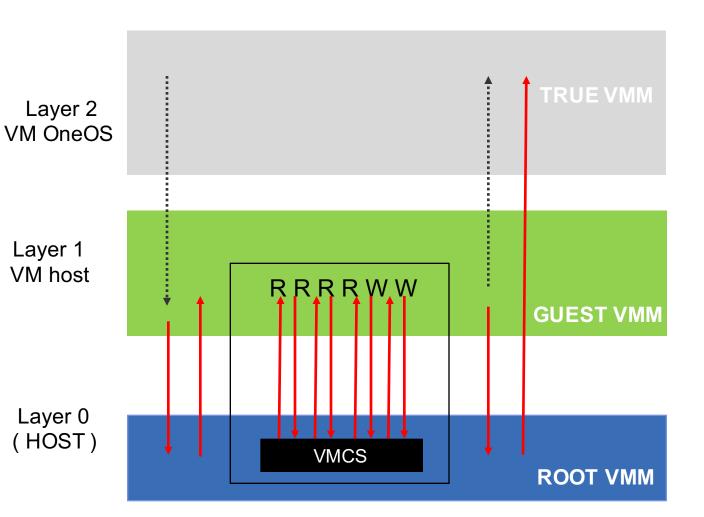


Nested VM Architecture for VMX



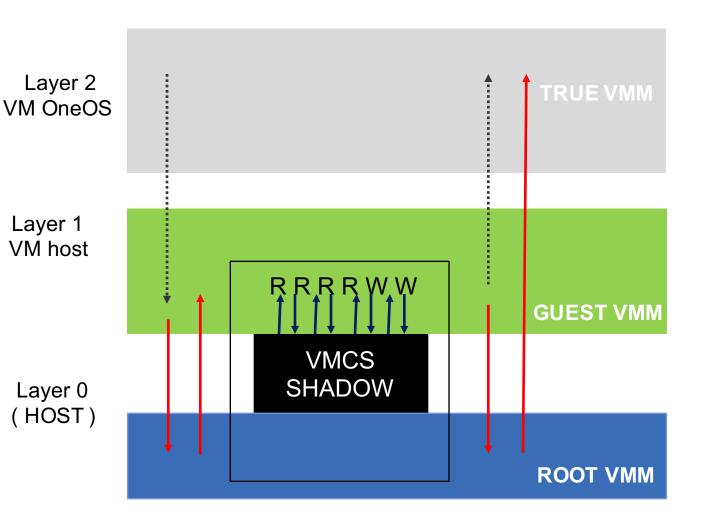
Nested VM Architecture for VMX (continued)

- In a single-level architecture, executing any privileged instruction by any level of nested VMs returns to the host hypervisor (L0).
 - The VM hypervisor (L1) has the illusion of running the code of the nested VM (L2) directly on the physical CPU
 - Privileged instructions of nested VMs are handled by the highest privileged level L0
 - The execution of any hypervisor level or VM privileged instructions causes the L0 trap handler to be executed
 - This VMX emulation can go to any level of nesting



Nested VM Architecture for VMX (continued)

- To handle a single L2 exit, L1 does many things: read and write the virtual machine control structure (VMCS), disable interrupts, etc
 - Those operations can trap, leading to exit multiplication
 - Exit multiplication: a single L2 exit can cause
 40-50 L1 exits!
 - There is an optimization which allows us to execute a single exit faster and reduce frequency of exits
 - This is VMCS shadowing. VMCS shadowing directs the VMM VMREAD/VMWRITE to a VMCS shadow structure.
 - This reduces nesting induced VM exits.



Tracing with LTTng



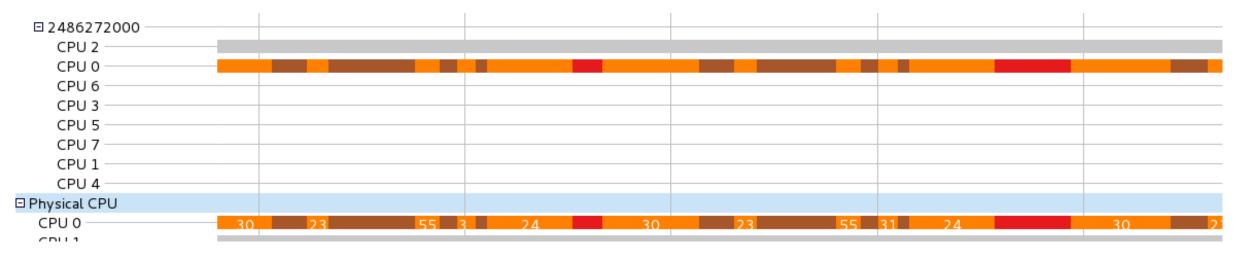
Ciena 6500 Product Simulator in the Cloud – Single Openstack node

- Without access to the bottom layer L0 of the cloud, we created a nested configuration representing an isolated node in the cloud
- To investigate the execution flow of nested VMs we used the following setup:
 - Layer 0 Host RHEL 7.2
 - Layer 1 VM Host RHEL 7.2
 - Layer 2 OneOS Linux
- For all intensive purpose this configuration resembled our setup in the cloud

OneOS Kernel 3.14, 2 VCPUS, 2GB RAM Layer 2 VM - OneOS RH 7.2 Kernel 3.10.0 x86 64 Layer 1 redhat Layer 0 RH 7.2 Kernel 3.10.0 x86 64 redha Intel® Xeon® Processor E5-2690 v4 (VMX - Virtual Machine Extensions), 16 cores, 192GB RAM



Execution Flow analysis of OneOS: L2 -> L1 -> L0



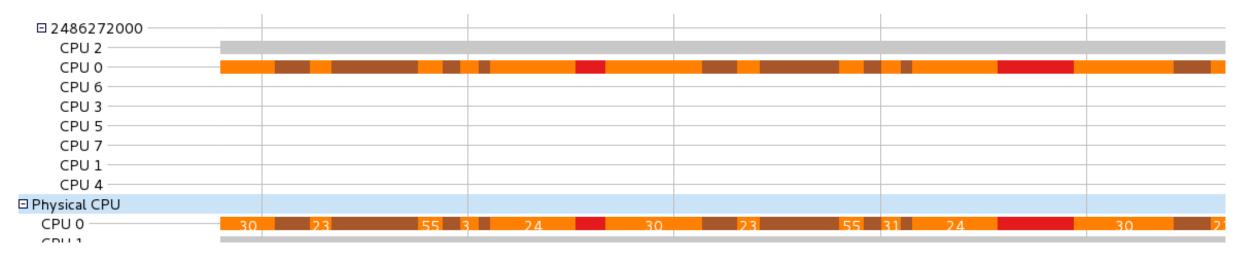
• We traced the execution flow of all levels finding out when the code of the host hypervisor, the VM hypervisor, and the nested VM is executing

L2: OneOS



- L0 (L0: Host Hypervisor
- The code of L2 (OneOS) runs for a small period of time and then it exits to the L0 (host) to handle a privileged instruction.
 - Most of the time, code of L0 and L1 execute and then for a small amount of time code of L2 executes.
 - For further investigation, we look at the exit reason for each exit from L2 to L0.

Execution Flow analysis of OneOS: L2 -> L1 -> L0

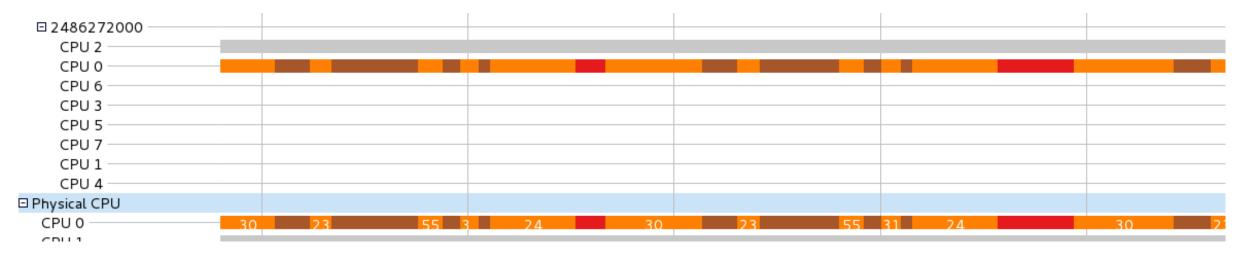


• Each vm_exit has a reason which is written in the exit_reason field.

L2: OneOS

- L1: VM Hypervisor
- L0: Host Hypervisor
- For example, if a syscall_read executes in the VM, it causes a vm_exit with exit reason of 30, which is I/O instruction.
- The frequency of each different exit reason could represent a lot of information about the instructions running in the VM.
- A high frequency of exit reason 30 shows intense I/O activity in a VM.

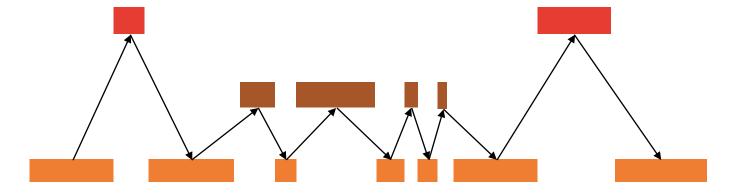
Execution Flow analysis of OneOS: L2 -> L1 -> L0



L2: OneOS

L1: VM Hypervisor

L0: Host Hypervisor



Use the bounce code

Execution Flow analysis: : L1 -> L0

12	56	56	56	56	56 12	

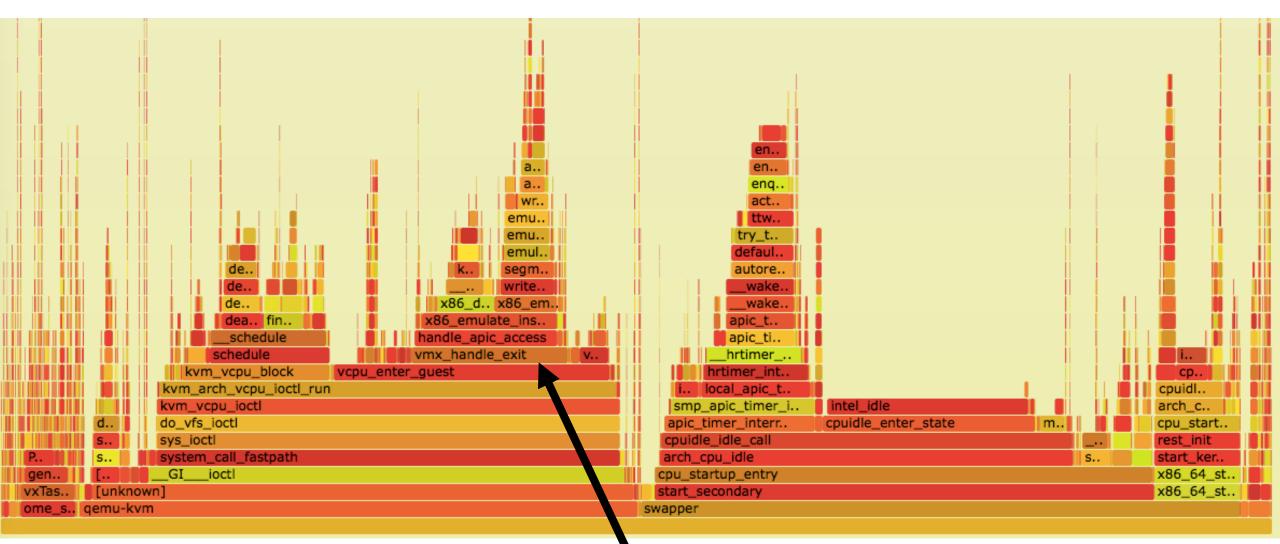
L1: VM Hypervisor

- The above shows the execution flow of the L1 layer traces on L0
- L0: Host Hypervisor
- Majority of exit reasons are 56 which corresponds to APIC calls
- It looks more than likely that APIC is being emulated for nested VM L1
- Linux kernels above 4.0 introduce virtual APIC for nested VMs reducing the overhead associated with emulation

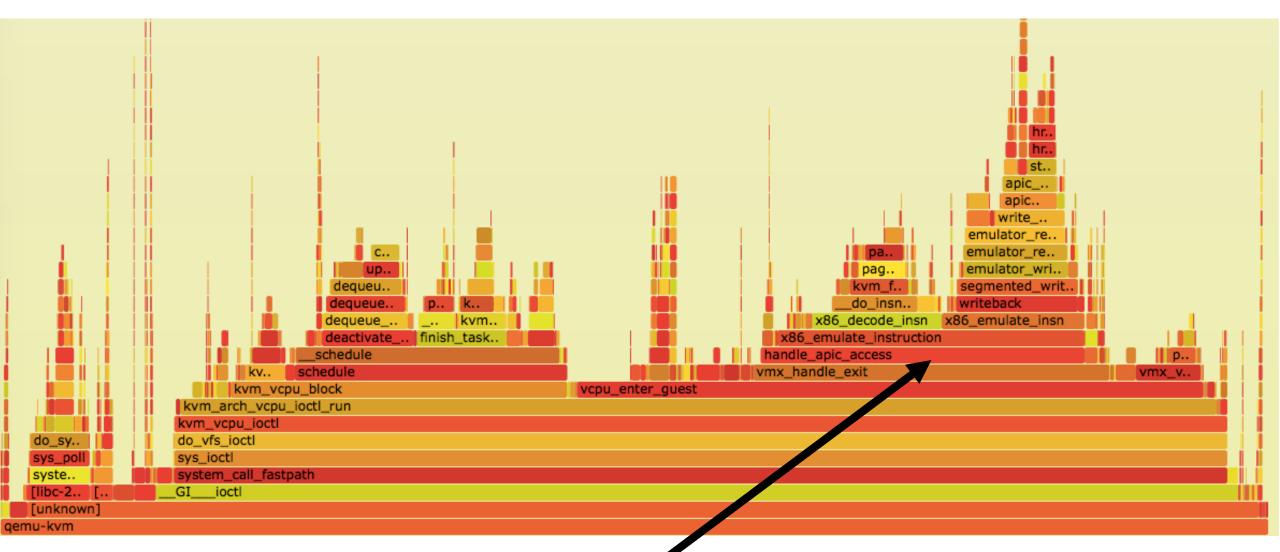
From the 4.8 kernel source: Linux/arch/x86/kvm/vmx.c

<u>1313</u>
<u>1314 static inline bool nested_cpu_has_virt_x2apic_mode(struct vmcs12 *vmcs12)</u>
<u>1315 {</u>
<u>1316</u> return nested cpu has2(vmcs12, SECONDARY EXEC VIRTUALIZE X2APIC MODE);
<u>1317 }</u>
1318
1319 static inline bool nested cpu has vpid(struct vmcs12 *vmcs12)
1320 {
1321 return nested cpu has2(vmcs12, SECONDARY EXEC ENABLE VPID);
1322 }
1323
1324 static inline bool nested cpu has apic reg virt(struct vmcs12 *vmcs12)
1325 {
1326 return nested cpu has2(vmcs12, SECONDARY EXEC APIC REGISTER VIRT);
1327 }
1328
1329 static inline bool nested cpu has vid(struct vmcs12 *vmcs12)
1330 {
1331 return nested cpu has2(vmcs12, SECONDARY EXEC VIRTUAL INTR DELIVERY);
1332 }
1333
1334 static inline bool nested cpu has posted intr(struct vmcs12 *vmcs12)
1335 {
1336 return vmcs12->pin based vm exec control & PIN BASED POSTED INTR;

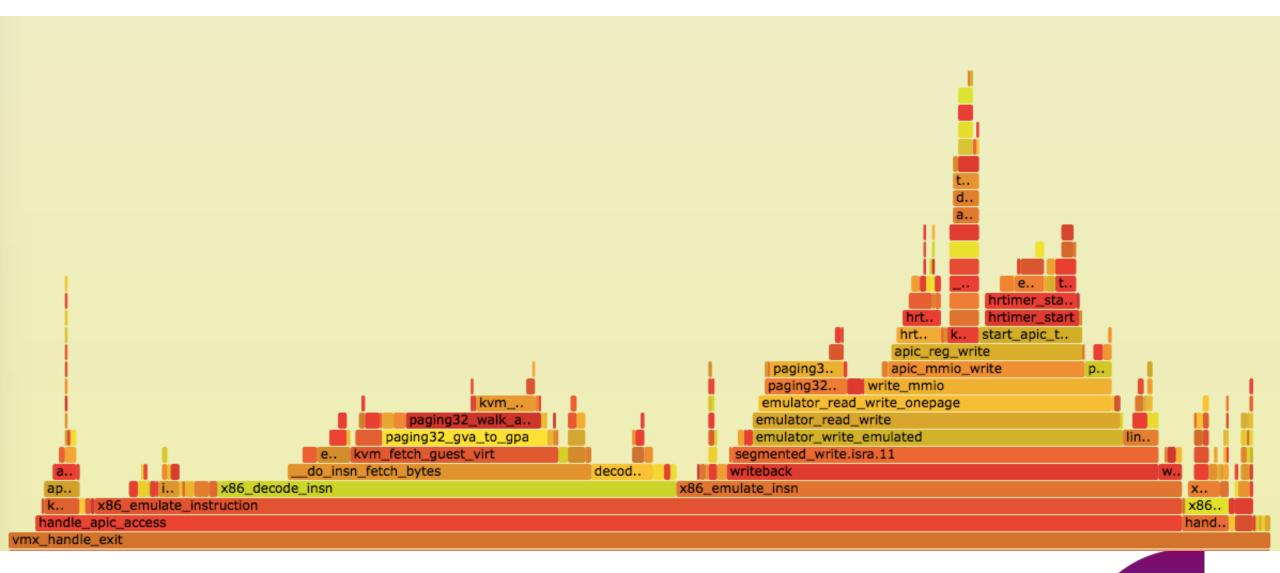
Profiling nested qemu-kvm with perf



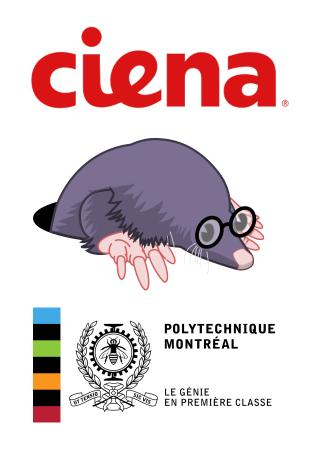
Profiling nested qemu-kvm with perf



Profiling nested qemu-kvm with perf



- We're creating a lightweight SIM specific image for the L1 VM host which will have the latest nested virtualization kernel improvements with a smaller footprint
- Use LTTng to reduce any overhead that may be non specific to virtualization but impacting the performance of the product code
- We are looking to align views between VM exits and OneOS code so we can sync the execution of OneOS code along with the host
- Tracing the early boot of our OneOS with a bare metal tracer



Thank You

